



# COMBINED LEAGUE

## Winter Draw 2021

1	AGSFP
2	Donald's 1
3	Donald's 2
4	Laurencekirk 1
5	Laurencekirk 2

Date	Time			Bye
07/10/21	6.00pm	1v2	4v5	3
14/10/21	8.30pm	2v5	3v4	1
21/10/21	6.00pm	2v3	1v5	4
28/10/21	8.30pm	1v4	3v5	2
04/11/21	6.00pm	1v3	2v4	5
11/11/21	8.30pm	1v2	4v5	3
18/11/21	6.00pm	2v5	3v4	1
02/12/21	8.30pm	2v3	1v5	4
09/12/21	6.00pm	1v4	3v5	2
16/12/21	8.30pm	1v3	2v4	5

### Combined Club League Rules

Scottish Curling rules apply with the following amendments

- Each league will be run separately with its own trophy.
- Scorecards must be completed for each game, clearly marking the players' full names and highlighting any substitutes used, and left in the Combined League Scorecard Box. N.B. this is normally done by the second player but is the Skip's responsibility to check and sign the card.
- 2 points will be awarded for a win, 1 point for a peel and 0 points for a loss.
- Play will be to the bell with a minimum of 6 ends.
- Substitutes must come firstly from your own team, then from your own club followed by the Combined League Subs Pool or any other team not playing that night.
- Substitutes must play no higher than the person they are substituting for.
- It is the skips responsibility to make sure a team of four player's turns up for each game.
- Failure of a team (or more than one player from a team) to turn up to a game will result in the opposition receiving 2 points, 4 ends and 6 shots. The players who turn up can use the ice to play a friendly game.
- Failure of a single player to turn up will result in the opposition gaining 3 shots (1 shot for every 10 minutes late up to a maximum of 30 minutes). Severe weather will be taken into consideration.